

AMENDMENTS TO THE CLAIMS:

Please replace the claims with the claims provided in the listing below wherein status, amendments, additions and cancellations are indicated.

1. (Currently amended) A photographing system for obtaining a photograph of at least a player when a result of a game is revealed to the player in a game hall, comprising:

a game machine operable by the player for playing the game, said game machine communicating the result of the game to the player, the game machine including a photographing request ~~switch~~ input device that is operable by the player after the game machine communicates the result to the player, the game machine further including ~~an indicator~~ a photographing request lamp which is lit in response responsive to the player operating the photographing request ~~input device~~ switch which indicates a request for recording an image of the player;

a photographing apparatus for recording an image of the player at a time when the result of the game is revealed to the player; and

a portable device including a display for visually displaying result data representative of the result of the game, said portable device being available at a time when said result of said game is revealed to the player in said game hall, said portable device being accommodatable on a person of the player at the time when said result of said game is revealed to the player such that the result data on said

display is visible within a field of the image of the player when said image is taken by said photographing apparatus, said photographing apparatus and said portable device being in a possession of a clerk in charge of taking said image and who approaches said player in response to a lighting of said photographing request lamp.

2. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1, wherein:

the game machine has a function for outputting the contents of a game to an external recording medium;

the ~~display apparatus~~ portable device has a function for inputting the contents of the game recorded in the external recording medium; and

the display ~~apparatus~~ of the portable device displays a result of a predetermined game of the game machine through the external recording medium.

3. (Currently amended) A photographing system according to claim 1 or 2, wherein:

the game machine comprises a data output connector for outputting the result of the game externally of the game machine; and

the ~~display apparatus~~ portable device comprises a data collection connector that is connected to the connector of the game machine and inputs the result of the game output from the game machine.

4. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein:

the game machine has a function for outputting the result of the game externally of the game machine by a radio system data transmission using visible light rays, infrared rays, or electromagnetic waves; and

the ~~display apparatus~~ portable device has a transmitted data collecting/receiving function for inputting the result of the game output from the game machine.

5. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein:

the game machine comprises card communication check lamps disposed near an external recording medium insertion slot;

the ~~display apparatus~~ portable device comprises a photoelectric conversion light-receiving connector for collecting data from the card communication check lamps;

the photoelectric conversion light-receiving connector is insertable into and engageable with the external recording medium insertion slot;

the card communication check lamps of the game machine are disposed in confrontation with a photoelectric conversion light receiving section of the

photoelectric conversion light-receiving connector when inserted into the external recording medium insertion slot; and

the data of the result of the game of the game machine is output to the ~~display apparatus~~ portable device by light emitted by the card communication check lamps of the game machine by a predetermined protocol.

6. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein:

the ~~display apparatus~~ portable device comprises a manual setting mechanism; and

at least a part of the result of the game displayed by the game machine is manually input to the ~~display apparatus~~ portable device or the contents of the result of the game displayed by the game machine are manipulated by the manual setting mechanism, respectively.

7. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein the ~~display apparatus~~ portable device and the photographing apparatus are mounted on a cart that is circulated by ~~[[a]]~~ the clerk in charge in the game hall in which game machines including said game machine are installed.

8. (Cancelled)

9. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein the game machine displays ~~(Previously Presented)~~ that a change request input device also acts as said photographing request input device switch.

10. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1, wherein the game machine outputs a result of an immediately preceding game to an external recording medium by an operation for outputting the data to an external device.

11. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein:

the game machine compares a game result with an immediately preceding game result;

records a result of a game having high evaluation under a specific evaluating condition; and

outputs a result of a game that has obtained a maximum evaluation in a series of games externally of the game machine.

12. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1, wherein:

the game machine automatically outputs the result of the game to a control center of a game hall as well as comprises a device for requesting to feed back the result of the game automatically output to the ~~intensive~~ control unit to the game machine; and

the data of the result of the game fed back through the game machine is output to the ~~display apparatus~~ portable device.

13. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein:

the ~~display apparatus~~ portable device is of a hand-held type; and

the player as a subject gets his or her photograph taken while holding the ~~display apparatus~~ portable device showing the result of the game.

14. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein the ~~display apparatus~~ portable device is of a shoulder type so that said display apparatus can be directly fitted to the player as a subject while leaving hands of the player free.

15. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 1 or 2, wherein:

the ~~display apparatus~~ portable device is built in the photographing apparatus;
and

the result of the game input to the ~~display apparatus~~ portable device is displayed and recorded on an image recording medium in photographing.

16. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 15, wherein:

the photographing apparatus comprises an instant camera; and

a display on the light-emitting type data display surface of the ~~display apparatus~~ portable device is printed to a film of the camera.

17. (Currently amended) A photographing system ~~for displaying a result of a game~~ according to claim 15, wherein:

the photographing apparatus comprises a digital camera having a CCD; and

a display on the light-emitting type data display surface of the ~~display apparatus~~ portable device is output to the CCD through a reduction lens.

18. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game arranged to take a photograph

of at least a ~~player of a game machine and the~~ player playing a game with ~~[[the]]~~ a game machine in one frame together with the result of the game, comprising:

~~limiting a photographer to~~ assigning a clerk as a photographer in charge of photographing who is admitted to execute photographing in a game hall;

issuing a photographing request signal in accordance with an intention of the player which is communicated to the clerk;

having the clerk approach the player with a display apparatus and a camera;

displaying at least one of a winning pattern, the amount of a prize, the amount of dropped money, or a winning multiplication of contents of a game on the game machine or a display apparatus; and

photographing the player and the game machine ~~[[or]]~~ and the display apparatus, which displays the contents of the game, such that the player and the game machine ~~[[or]]~~ and the display apparatus are photographed in one frame, said display apparatus being held or worn on a person of the player at a time of said photographing.

19. (Previously Presented) A method of providing a service using a photographing system for displaying a result of a game according to claim 18, wherein:

the clerk in charge of photographing is a clerk in charge of change whose job is to circulate in a game hall at all times and to change money; and

the player calls the clerk in charge of change through a change request input device disposed to a game machine and directly requests the clerk in charge of change to take a photograph or to change money.

20. (Previously Presented) A method of providing a service using a photographing system for displaying a result of a game according to claim 18 or 19, wherein:

the game machine is provided only with a change request device;

the player calls the clerk in charge of change using the change request input device and orally requests the clerk to take a photograph or to change money; and

it is displayed to the change request input device that the change request input device also acts as a photographing request input device.

21. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game according to claim 18 or 19, wherein:

the game machine comprises a photographing request ~~device~~ switch; and

the clerk in charge of change can confirm the request of a player before the clerk reaches the player who called him or her.

22. (Previously Presented) A method of providing a service using a photographing system for displaying a result of a game according to claim 18 or 19, wherein:

the game machine is arranged such that when a high evaluation is obtained under specific conditions of a high multiplication or a high score is achieved with respect to an amount of dropped money as a result of a game, a change request display, a photographing request display, or a photographing recommendation display is automatically operated, and the clerk in charge of photographing is called by the display which is operated.

23. (Previously Presented) A method of providing a service using a photographing system for displaying a result of a game according to claim 19, wherein:

a photographing apparatus is loaded on a cart that is used by the clerk in charge of change to transport money for change when the clerk circulates; and

the clerk in charge of change called by a player can change money or take a photograph at once in correspondence to the request of the player.

24. (Currently amended) A method of providing a service using a photographing system for displaying a result of a game according to claim 18 or 19, wherein:

a photographing fee is previously set to the photographing; and
when the photographing is executed, the photographing fee is directly asked
to the player or drawn from money on deposit.